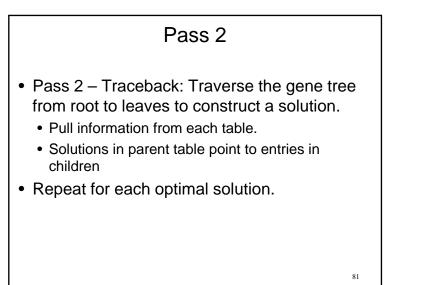
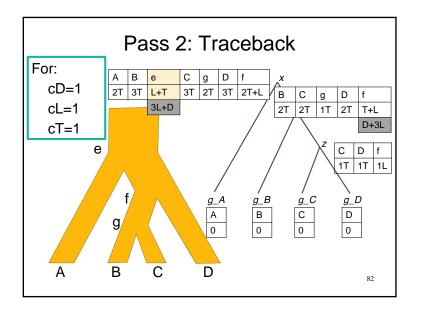


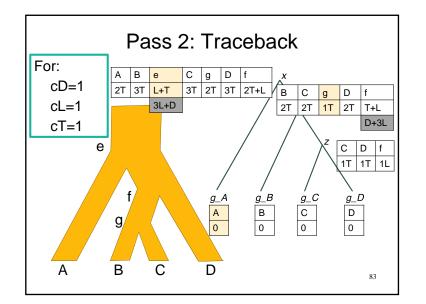
Transfer Algorithm

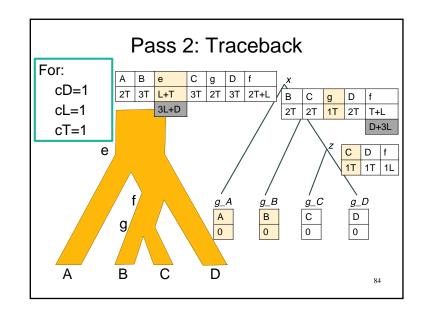
- Pass 1: Consider all possible species mappings at each node in T_G. Store this information in a table; only keep the lowest cost for each species.
- Up next...
 - ♦ Getting a solution
 - ♦ Multiple optimal solutions
 - ♦ Temporal feasibility
 - \diamond Examples and Demos

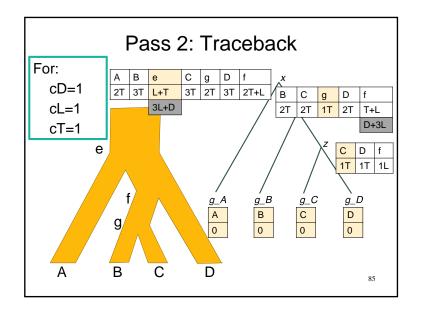
80

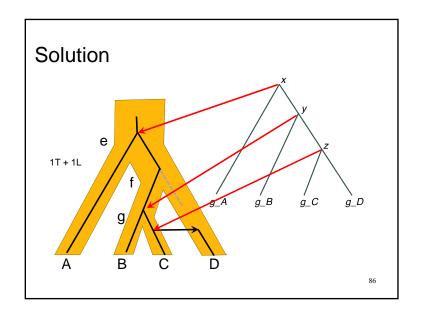


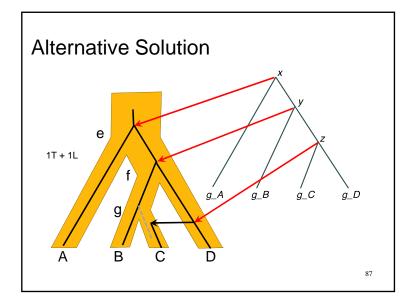


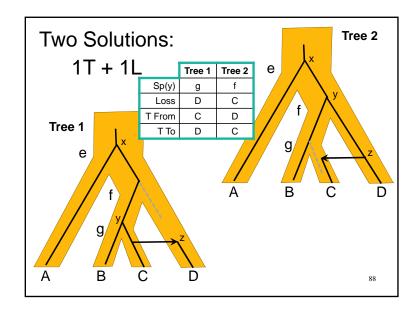


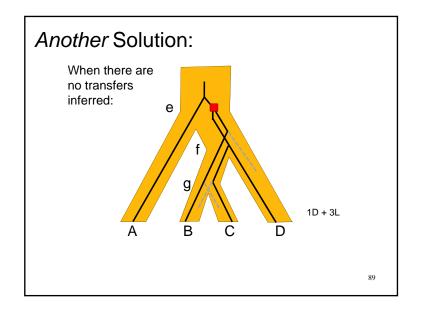


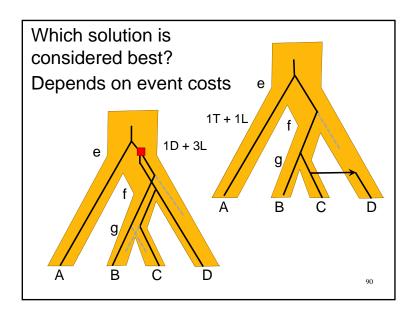


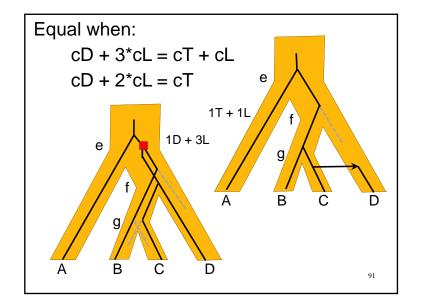


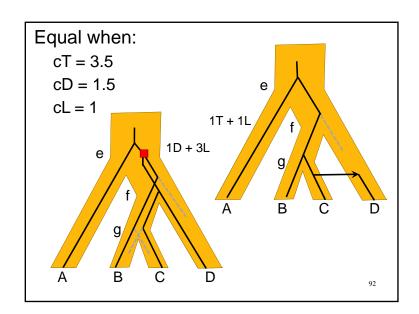


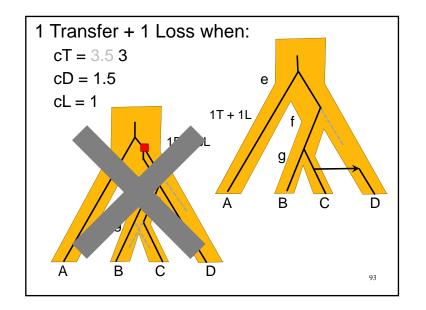


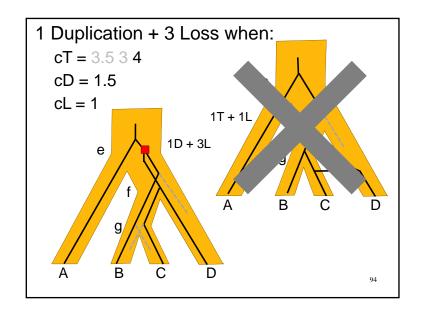












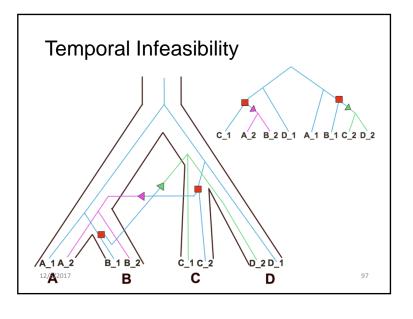
Three Passes

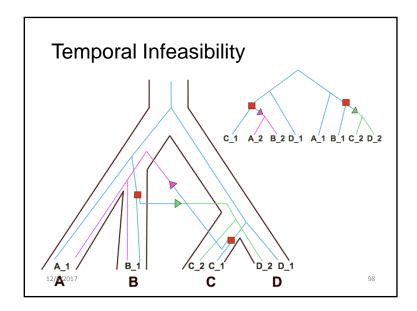
- Pass 1 Dynamic Program: Traverse T_G in postorder. At each node g, fill in table:
- Pass 2 Traceback: Traverse TG in pre-order to construct a solution. Repeat for each optimal solution.

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• Pass 3 – Cycle checking: For each given solution, check temporal feasibility.

Frees imply temporal constraints: Ancestral species pre-date their descendants Ancestral genes pre-date their descendants Transfers add a new constraint! Donor and recipient species must have co-existed at some point If more than 1 transfer inferred, these constraints could conflict





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Pass 3

- Pass 3 –For each given solution, check temporal feasibility.
- If a cycle is found, we do not attempt to fix it.
- Only a problem if *all* optimal solutions have a cycle.
- Finding an optimal solution without cycles is proven to be NP-complete

Gene Tree-Species Tree Reconciliation with Duplications, Transfers, and Losses

- More than one optimal event history.
- Mathematically optimal histories may be biologically infeasible due to temporal constraints
- No constructive algorithm for finding feasible, optimal histories
- Solution: Generate candidate optimal histories and test them for feasibility.

